

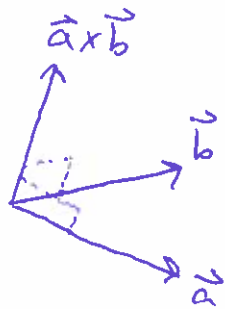
§ 12.4 Vector Cross-Product

Must be in \mathbb{R}^3 (3 dimensional space)

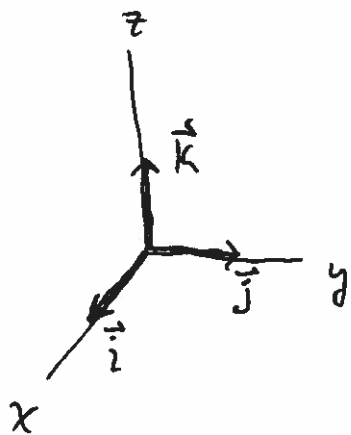
Def $|\vec{a} \times \vec{b}| = |\vec{a}| |\vec{b}| \sin(\theta)$

where θ is the angle between \vec{a} & \vec{b} .

$\vec{a} \times \vec{b}$ is orthogonal to both \vec{a} & \vec{b} using the right-hand-rule



So



$$\vec{i} \times \vec{k} = -\vec{j} = -(\vec{k} \times \vec{i})$$

$$\vec{j} \times \vec{k} = \vec{i} = -(\vec{k} \times \vec{j})$$

$$\vec{i} \times \vec{j} = \vec{k} = -(\vec{j} \times \vec{i})$$

$$\vec{a} \times \vec{a} = \vec{0}, \quad \forall \vec{a} \in \mathbb{R}^3$$

for all \vec{a} in \mathbb{R}^3

Assuming distribution works (and it does), then

$$(a_1 \vec{i} + a_2 \vec{j} + a_3 \vec{k}) \times (b_1 \vec{i} + b_2 \vec{j} + b_3 \vec{k}) =$$

$$\begin{aligned}
& (a_1 \vec{i}) \times (b_1 \vec{i}) + (a_1 \vec{i}) \times (b_2 \vec{j}) + (a_1 \vec{i}) \times (b_3 \vec{k}) \\
& + (a_2 \vec{j}) \times (b_1 \vec{i}) + (a_2 \vec{j}) \times (b_2 \vec{j}) + (a_2 \vec{j}) \times (b_3 \vec{k}) \\
& + (a_3 \vec{k}) \times (b_1 \vec{i}) + (a_3 \vec{k}) \times (b_2 \vec{j}) + (a_3 \vec{k}) \times (b_3 \vec{k}) = \\
& \vec{0} + a_1 b_2 \vec{k} - a_1 b_3 \vec{j} - a_2 b_1 \vec{k} + \vec{0} + a_2 b_3 \vec{i} \\
& + a_3 b_1 \vec{j} - a_3 b_2 \vec{i} + \vec{0} = \\
& \langle a_2 b_3 - a_3 b_2, a_3 b_1 - a_1 b_3, a_1 b_2 - a_2 b_1 \rangle
\end{aligned}$$

Matrices and Determinant

$$\det \begin{pmatrix} a & b \\ c & d \end{pmatrix} = \begin{vmatrix} a & b \\ c & d \end{vmatrix} = ad - bc$$

For larger matrices, we can "Expand by Cofactors"

For 3x3 matrices:

$$\begin{vmatrix} a & b & c \\ d & e & f \\ g & h & i \end{vmatrix} = a \begin{vmatrix} e & f \\ h & i \end{vmatrix} - b \begin{vmatrix} d & f \\ g & i \end{vmatrix} + c \begin{vmatrix} d & e \\ g & h \end{vmatrix}$$

(look determinant up on the web for more details)

Then $\langle a_1, a_2, a_3 \rangle \times \langle b_1, b_2, b_3 \rangle = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix}$

Example: Find $\langle 1, 2, 3 \rangle \times \langle 2, -5, 7 \rangle$

$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 3 \\ 2 & -5 & 7 \end{vmatrix} = \vec{i} \begin{vmatrix} 2 & 3 \\ -5 & 7 \end{vmatrix} - \vec{j} \begin{vmatrix} 1 & 3 \\ 2 & 7 \end{vmatrix} + \vec{k} \begin{vmatrix} 1 & 2 \\ 2 & -5 \end{vmatrix}$$

$$= \langle (2)(7) - (3)(-5), -(1)(7) - (2)(3), (1)(-5) - (2)(2) \rangle$$

$$= \langle \frac{14 - (-15)}{6 + 35}, -(7 - 6), -5 - 4 \rangle$$

$$= \langle \frac{29}{41}, -1, -9 \rangle$$

Example: Find $\langle 1, 2 \rangle \times \langle 3, -1 \rangle$

Since cross product must occur in \mathbb{R}^3 , we really look at $\langle 1, 2, 0 \rangle \times \langle 3, -1, 0 \rangle$

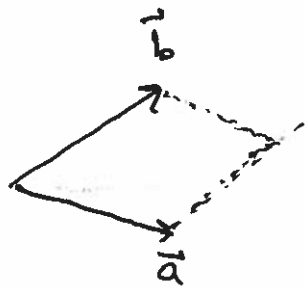
$$\begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 1 & 2 & 0 \\ 3 & -1 & 0 \end{vmatrix} = \vec{k} \begin{vmatrix} 1 & 2 \\ 3 & -1 \end{vmatrix} = 0 + 0$$

$$= \langle 0, 0, -1 - 6 \rangle$$

$$= \langle 0, 0, -7 \rangle$$

Note we expand by the last column b/c of the zero's.

Area of parallelograms



The area of a parallelogram induced by two vectors \vec{a} & \vec{b} is $|\vec{a} \times \vec{b}|$

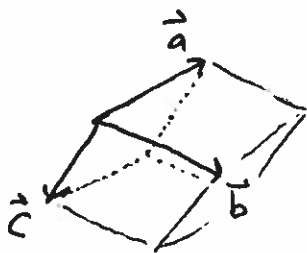
Example: Find the area of the parallelogram induced by $\langle 1, 2 \rangle$ and $\langle 3, -1 \rangle$

$$A = |\vec{a} \times \vec{b}| = |\langle 1, 2, 0 \rangle \times \langle 3, -1, 0 \rangle|$$

see previous example

$$A = |\langle 0, 0, -7 \rangle| = 7 \text{ square units}$$

Volume of a Parallelepiped

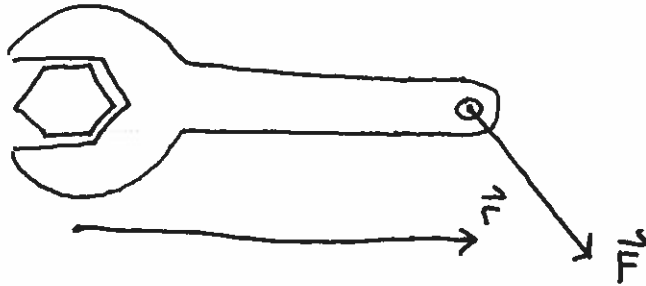


Three vectors induce a parallelepiped. The Volume is given by

$$|\vec{a} \times \vec{b} \cdot \vec{c}|$$

Note that the ONLY way to calculate $\vec{a} \times \vec{b} \cdot \vec{c}$ is $(\vec{a} \times \vec{b}) \cdot \vec{c}$. That is, do the cross product first.

Torque



\vec{r} is the moment arm

\vec{F} is the force

$\vec{\tau} = \vec{r} \times \vec{F}$ is the Torque

Other Thoughts

\vec{a} and \vec{b} are parallel $\Leftrightarrow \vec{a} \times \vec{b} = \vec{0}$, provided
 $\vec{a} \neq \vec{0}$ and $\vec{b} \neq \vec{0}$

Properties are on page 836.

Note: cross product is not commutative

$$\vec{a} \times \vec{b} = -\vec{b} \times \vec{a}$$

so order matters.